



Interchange Agreement Maryborough Castlemaine District Football Netball League & Bendigo Junior Football



This Interchange Agreement template is intended for use exclusively in situations where both football controlling bodies (Leagues) involved are AFL Victoria Country Affiliate Leagues. It is consistent with Clause 2.4 of the AFL Victoria Country Rules and Section 3.7(a) of the National Community Football Policy Handbook.

Executed Interchange Agreements must be submitted to AFL Victoria Football Operations Manager Joel Lovett – joel.lovett@afl.com.au for final approval within ten (10) calendar days of its execution, before being loaded into the competition management platform (PlayHQ).

An Agreement between the **Maryborough Castlemaine District Football Netball League and the Bendigo Junior Football League.**

This agreement is signed pursuant to AFL Victoria Country rules and regulations pertaining to permits and in particular Clause 2.4 – Interchange (Area) Agreements, whereby an interchange of players between clubs of the abovementioned Leagues may take place without a transfer and is subject to any provisions contained within this agreement.

Interchange Agreements are ongoing from year to year unless revoked by one of the football bodies party to the agreement by advising AFL Victoria.

PROVIDED HOWEVER:

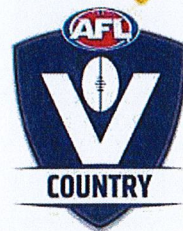
- (i) That this permit is in force for the current season only.
- (ii) Prior to each match the player shall obtain permission electronically from their parent club using a Season permit.
- (iv) Players of any club having a bye will not be allowed to play with another club on that day unless they have previously played with that club in the current season under this agreement.
- (v) A local interchange agreement can override clause (iv) to restrict junior players playing on permit when their club has a bye.
- (vi) That this agreement cannot be altered unless agreed to by the Region Manager.
- (vii) That in order for a player playing under such Area Permit to participate in a finals series in that season the player must have played a minimum of five (5) matches on permit in the team of the grade in which they have been selected to play in the finals and has met any additional league eligibility requirements.

1. LOCAL CONDITIONS:

- 1.1 Copies to be held by each League and distributed to every club secretary.
- 1.2 That the players involved desire to play with the club in the other League on the day in question.
- 1.3 That the two Clubs involved are agreeable to the players playing on the day in question and have agreed to the permit via the competition management system.
- 1.4 That the players and clubs concerned are acquainted with AFL Vic Country Regulation 2.0 regarding permits.
- 1.5 That the player in question completes a permit request via the competition management system.
- 1.6 That all available Club registered players are selected before permit players can receive an endorsement to play.
- 1.7 The number of permit players from any one club be restricted to a maximum of three (3) on any one day for any one team.
- 1.8 A player may only play on permit with one (1) club during the current season.

2. NUMBER OF PERMITS:

- 2.1 Players shall not be permitted to play more than eight (8) Home and Away matches with another club under the provisions of this agreement.
- 2.2 Permits cannot be issued if there are twenty (20) or more players listed on the team sheet.
- 2.3 Players may play two (2) games per weekend but only one (1) per day. A player's registered club has the option to authorise or refuse any permit application and clubs may only play a player on a permit when both clubs have authorised the permit.
- 2.4 Once a MCDNFL player has played in the Senior grade (this does not include Reserves games) of the MCDNFL, has represented the MCDNFL (interleague), or has played a Coates Talent League game during the current season, then that player is ineligible to apply for any further permits to play in the BJFL underage competition during the current season. This means that the player's initial permit application is no longer valid



for the remainder of the season.

3. NUMBER OF PERMIT PLAYERS

The number of players played by any club under this agreement on any one day is restricted to six (6) permit players with a maximum of three (3) players coming from any one club.

4. TRANSFERS

4.1 Any player seeking a formal transfer must follow regulations and deadlines outlined in the AFL National Community Football Policy Handbook.

4.2 Match Day permits are not subject to the same cut-off date as a transfer and may be applied for anytime during the Home and Away season.

5. REPORTED PLAYERS

A player playing on permit who is reported shall face the Tribunal of the League in which the offence was committed. Any penalty that is imposed shall apply in all competitions.

6. FINALS.

No match day permits are to be issued for players to play in any grade of the Final series of either league unless otherwise stated in league By-laws. If a league's By-laws do allow this, a player may only play one match per day and have satisfied the local league finals eligibility By-laws. All available registered players must be selected in preference to permit players during finals.

7. PERMIT BREACHES

Any breach of Permit arrangements and agreements will be referred to the AFL Victoria Country Rule 1.1 – Penalty for playing ineligible or unregistered players

Signed on behalf of the Bendigo Junior Football League

Name:

Paul Colbert

Date:

10/4/25

Signature:

[Signature]

Signed on behalf of AFL Victoria Country (Region Manager of AFL Central Victoria)

Name:

CAMERON TOMLINS

Date:

10-04-2025

Signature:

[Signature]

Signed & approved on behalf of AFL Victoria (Football Operations Manager)

Name:

Date:

Signature:

Signed on behalf of the Maryborough Castlemaine District Football Netball League

Name: Jared Hill

Date: 10/04/2025

Signature:

Jared Hill

Signed on behalf of AFL Victoria Country (Region Manager of AFL Goldfields)

Name: Jason Muldoon

Date:

10/4/2025

Signature:

Jason Muldoon